

“ELEAGUE MANAGER” MOBILE GAME TERMS AND REGULATIONS (hereinafter: “the Game”)

I. General provisions.

1. Game Organiser.

Ekstraliga Żużlowa sp. z o.o. (Speedway Extraleague) with its registered office in Bydgoszcz at Jana Pestalozziego 3 Street (85-095 Bydgoszcz), listed with the District Court in Bydgoszcz, 13th Commercial Department, under the number KRS 0000264778, Taxpayer No.: 554-269-43-84 (hereinafter: “Organiser”), which is a company managing a professional speedway league, i.e. PGE Extraleague competitions for the Polish Speedway Squad Championships.

2. The official media patron of the Game.

Wirtualna Polska Media Spółka Akcyjna with its registered office in Warsaw at Żwirki i Wigury 16 Street (02-092 Warsaw), entered in the National Court Register - Register of Entrepreneurs kept by the District Court for the Capital City of Warsaw in Warsaw, 13th Commercial Department of the National Court Register, under the number KRS 0000580004.

3. Type of Game.

A mobile speedway game of a sports nature combining elements of real participation of speedway Riders in PGE Extraleague 2020 Games with virtual elements.

4. Formula of Game.

Online version of Game - available as part of the PGE Extraleague mobile application.

Android: <https://play.google.com/store/apps/details?id=com.speedwayekstraliga.app>

iOS: <https://apps.apple.com/us/app/pge-ekstraliga/id1224945522>

In the Game, the Player runs a virtual speedway Squad (Squad) in the PGE Extraleague mobile application, which can be downloaded to mobile devices <https://speedwayekstraliga.pl/spolka-ekstraliga/pge-ekstraliga-aplikacja-mobilna/>.

To participate in the Game, the Player must log in to the current and latest version of the PGE Extraleague mobile application by providing the login data indicated therein and accepting these Regulations and express the consents provided in these Regulations for the processing of Player’s personal data. The Game may be participated by adult natural persons with full legal capacity, except for: employees of the Organiser and other persons directly involved in the preparation and implementation of the Game, as well as members of their immediate family (immediate family members are understood as: ascendants, descendants, siblings, spouses, parents of the spouses and persons in relation to adoption) as well as Players, trainers, managers and directors of PGE Extraleague 2020 Squads.

The Game Organiser reserves the right to update the PGE Extraleague mobile application during the Campaign as part of the Game, which is a condition for the proper functioning of the Game. The Player is obliged to regularly update the PGE Extraleague mobile application.

The Game Organiser is not responsible for technical conditions related to, among others, a lack of update of the PGE Extraleague mobile application by the Player, the quality of the Internet connection available to the Player or the quality and version of the software and equipment used by the Player.

Game Premiere: June 5, 2020 at 8:00 PM.

5. Game Calendar (PGE Extraleague 2020):

The Game will be available as part of the PGE Extraleague mobile application after it is updated on June 05, 2020 the latest, and the Campaign will last until October 11, 2020 or until the day on which the PGE Extraleague 2020 Games end.

1. Runda 12-14.06.2020
2. Runda 19-21.06.2020
3. Runda 26-28.06.2020
4. Runda 03-05.07.2020
5. Runda 10-12.07.2020
6. Runda 17-19.07.2020
7. Runda 24-26.07.2020
8. Runda 31.07.2020-02.08.2020
9. Runda 07-09.08.2020
10. Runda 14-16.08.2020
11. Runda 21-23.08.2020
12. Runda 28-30.08.2020
13. Runda 04-06.09.2020
14. Runda 11-13.09.2020
15. Runda 20.09.2020
16. Runda 27.09.2020
17. Runda 04.10.2020
18. Runda 11.10.2020

6. Game Glossary.

The terms/wording used in the Game and in these Regulations stand for:

Budget – SPEEDCASH number that is available to the Player during the Campaign.

Red card (“R”) – a penalty for a Rider, in the event of particularly reprehensible unsportsmanlike or dangerous riding of the Rider and in case of particularly reprehensible actions or behaviour of a Rider in PGE Extraleague 2020, awarded by the referee of PGE Extraleague 2020, included in the match report.

Squad – eight Riders with order numbers 1-8 designated to the match Squad by the Player (from his Team), whose points are included in the classification. A Calculated Match Average (CMA) limit and the principle of Squad building in accordance with these Game Rules apply to the Squad. The Squad is selected (designated) by the Player from the Team.

Speedway Extraleague (SE) – a company managing league Games of the highest class in Polish speedway - PGE Extraleague.

Player – participant of the Game.

IIEC – Individual International Extraleague Championships, i.e. speedway competitions organised by the Speedway Extraleague, in which the best individual PGE Extraleague Rider is revealed.

Team – ten Riders, which the Player selects by joining the Game and from which he then selects (designates) the Squad.

Game Calendar/PGE Extraleague 2020 Calendar – the match dates of PGE Extraleague 2020 and dates of individual Rounds in the Game.

Campaign – duration of Game. The Game will be available at the latest from 05.06.2020 to 11.10.2020 or until the day when the PGE Extraleague 2020 Games end.

Set of bonus-free points – the number of running wins, corresponding to the number of starts in the PGE Extraleague 2020 match (minimum three running wins in three races).

Set of bonus points – the number of wins with Bonus Points corresponding to the number of runs in a PGE Extraleague 2020 match in a minimum of three races, e.g. 3.3.2 * or 3.2 *, 2 * etc. (* - bonus).

CMA – Calculated Match Average. Calculated on the basis of IA (Individual Average) multiplied by 4.

Transfer list – a list of Riders available in the Game who are registered and approved for competitions in PGE Extraleague 2020, in accordance with the regulations of these Games. A Player can purchase Riders from the Transfer List to the Team. Each Player has their SPEEDCASH value assigned on the transfer list. The Organiser decides about placing Riders on the Transfer List and the SPEEDCASH value of Riders.

Best time of day - the shortest time over the distance of four laps of the speedway track achieved by the Rider during a given match.

Transfer window – period specified as to the day and time during which the Player may Buy Riders for the Team and Sell Riders from the Team of a given Player in the Game.

Warning - designation in the match report of PGE Extraleague 2020 as “!”, i.e. a warning given to a Rider in PGE Extraleague 2020 for hindering the start in accordance with the referee decision.

PGE Extraleague – name of the highest-class league competition in Polish speedway (in the 2020 season - PGE Extraleague 2020).

Match protocol – official document containing the results of the PGE Extraleague 2020 match.

Exceeding the 2-minute limit – designation in the match report of PGE Extraleague 2020 as “M”. Exceeding the allowed time of 2 minutes by the Rider to prepare for the start in the race from turning on the green light results in exclusion from the race in PGE Extraleague 2020 matches.

Bonus point – a point received by the Rider in speedway Squad races, if he took the 2nd place (if the Rider from the same Squad won and the Rider from the opposite Squad reached the 3rd place) or the 3rd place in the race (if the Rider from the same Squad took the 2nd place, and the Rider from another Squad came in 4th place).

Best Rider of the Match – a Rider in PGE Extraleague 2020 who received the highest number of fans' votes expressed as a percentage in the PGE Extraleague mobile application.

Round – 4 matches played in accordance with the PGE Extraleague 2020 calendar.

ARP/IA – Average run point/Individual average - the sum of points and Bonus Points scored on the track divided by the number of runs in which the Rider took part, including runs not completed in PGE Extraleague 2020.

SPEEDCASH – virtual currency of the Game. During the Campaign, the Player accumulates it as part of the Budget on his Game account. SPEEDCASH is used for Buying/Selling Riders during a Transfer Window.

Rider Sale – the Player is removed from the Team by the Rider during the Game Transfer Window. The Player receives as much SPEEDCASH as the Rider is worth for selling the Rider, when removed from the Team by the Player.

TOP 5 of the month – classification, consisting of five best scoring Riders after a given calendar month of PGE Extraleague 2020. The TOP 5 of the month is created in June, July, August, September and October. The TOP 5 of the month is classified according to the rules in order: first the number of points scored by the Rider in PGE Extraleague 2020 in a given month, then in the case of equality: the number of bonuses in PGE Extraleague 2020 in a given month, the number of first, second, third and fourth places of the Rider in PGE Extraleague 2020 in a given month. In the case of an equal number of the abovementioned, the principle of ex aequo classification applies.

Exclusion – designation in the match report of PGE Extraleague 2020 as “W”, i.e. a Rider who committed an offense as per the referee's decision in a match of PGE Extraleague 2020 and could not start in the race rerun or until the end of the competition.

Exclusion for touching the tapes – a “T” mark in the match report of PGE Extraleague 2020, i.e. touching the start tape by the Rider after turning on the green light by the referee. This Rider may not start in the race rerun.

Rider Purchase – acquiring a Rider to the Team by a Player during the Transfer Window in the Game, by using a given number of the Player’s SPEEDCASH within the Budget from his account.

Rider – a person practicing speedway in PGE Extraleague 2020, having a Rider’s license entitling him to participate in the competition.

National Rider (POL) – a Rider with Polish citizenship and Polish “Ż” license.

National Rider- senior (PL) – a Rider with Polish citizenship and Polish “Ż” license, who is over 21 years of age.

Domestic youth Rider (POL U21) – A Rider whose maximum age is 21, where: the maximum age ends on the last day of the year in which the Rider reached the maximum age in PGE Extraleague 2020.

Foreign Rider (INT) – A Rider without Polish citizenship or having Polish citizenship and at the same time the citizenship of a country whose national (home) speedway federation has agreed to sign a contract and take part in competitions in PGE Extraleague 2020, representing the colours of the speedway club in PGE Extraleague 2020.

Rider under 23 of age (U23) – A Rider (domestic, youth or foreign) whose maximum age is 23, where: the maximum age ends on the last day of the year in which the Rider reached the maximum age in PGE Extraleague 2020.

Yellow card (“Y”) – a penalty for a Rider if he behaves or acts improperly, dishonestly or unsportsmanlike during the run in PGE Extraleague 2020, awarded by the referee of PGE Extraleague 2020, included in the match report.

7. General rules of the Game.

- The Player creates on his account in the PGE Extraleague mobile application one unique Squad assigned to his login.
- The Game takes place with real Riders participating in speedway Squads taking part in PGE Extraleague 2020 competitions.
- The currency of the Game is called SPEEDCASH and it is virtual.
- At the time of joining the Game, the Player selects his Team from the entire pool of registered Players for the PGE Extraleague 2020 Games. Riders registered for PGE Extraleague 2020 Games are also Riders available in the Game.
- The Game takes place within one Campaign - it is available at the latest from 05.06.2020 to 11.10.2020 or until the day when the PGE Extraleague 2020 Games end.
- During the Game, new contracts are included in the PGE Extraleague 2020 competition season - Riders will be added to the Transfer List in the Game upon notification and approval of their contracts - in accordance with the PGE Extraleague 2020 competition regulations.
- The aim of the Game consists in the Squad of the given Player obtaining the highest number of points specified in these Regulations.

8. Rules for creating Squads in the Game.

- There is a CMA limit per Squad. The maximum CMA limit per Squad reported in the Game is 41 points. The CMA limit for a Squad may be changed by the Organiser during the Game, but no later than by the date and time of launching the possibility of registering the composition of Squads for a given PGE Extraleague 2020 Round.
- Squad CMA is calculated as the sum of the top 6 CMAS of Riders registered for the Squad.
- Rider CMA changes when a Rider starts in at least 4 races in the PGE Extraleague 2020 season, otherwise the CMA for the previous season is used in accordance with the classification list of PGE Extraleague 2019 Riders.

- In case of a Rider who did not get CMA in the ongoing season (did not take part in 4 races in his Squad in PGE Extraleague 2020) and did not start in the previous season, i.e. 2019, in any Polish club Speedway League, DM I league or DM II league, CMA is calculated according to the rules:

a) Youth Rider - CMA 2.50 points

b) Domestic Rider/Foreign Rider - CMA 6.50 points

- A Rider's CMA cannot be less than 2.50 points

- A Rider coming from a lower league to PGE Extraleague 2020 has the following calculated CMA: IA divided by a factor of 1.3 (from the first league to PGE Extraleague) and IA divided by a factor of 1.6 (from the second league to PGE Extraleague).

- CMA is calculated only from the main part of the 2019 season of PGE Extraleague, DM I League and DM II League. For transfers in the PGE Extraleague 2020 season in the Game, CMA is counted only until the end of the main part, i.e. up to the 14th PGE Extraleague 2020 round (according to the PGE Extraleague 2020 calendar).

9. Start of Game.

- Before starting a new Campaign, the Player (regardless of the date of joining the Game) has "0" SPEEDCASH on his account. The first selection of the Team is budgetless (costless, i.e. it does not diminish the budget of the given Player) and is not associated with the Transfer List.

- The Player selects 10 Riders for the Team. Obligatory 7 domestic Riders (including a minimum of 3 youth Players) and 3 foreign Riders.

- A Player reports a Squad that consists of 8 Riders (including at least 4 Domestic Riders, including 2 Youth Riders) and a reserve Rider submitted under No. 8 (age of the Rider under 23) for a given Round. The placement of Riders under numbers 1-5 is only ordinal. Numbers 6-7 are meant for youth Riders only. The scoring system of Players counts only in terms of Riders being part of the Squad for a match in accordance with the Game Calendar, and not in the Player's Team itself.

- The submission of a Squad for a given Game Round takes place according the Game Calendar and rules:

- a) from 12:00 on Tuesdays before a given Round according to the Game Calendar
- b) until 16:00 on Fridays before a given Round according to the Game Calendar
- c) in case of starting the Game after 16:00 on Fridays before a given Round according to the Game Calendar, the Squad reported by the Player applies to the next Round according to the Game Calendar, in this case the CMA of Riders is counted on Tuesday until 12:00 for the previous round (postponed matches are not counted)
- d) In special cases, application dates may be changed by the Organizer

- Before each PGE Extraleague 2020 Round, a Player may make any number of changes to the Squad's composition at any position, within the Team of his Squad and the regulation Game time for reporting the Squad. Not faster than from the 4th round of PGE Extraleague 2020, the Player may change the Team within transfers and according to the following rules: The Sales/Purchase of a Rider in the same category (Domestic Riders, Foreign Riders and Youth Riders) for SPEEDCASH from the Player's account within his Budget. A Player cannot have less than 10 Riders in the Team.

- Once a Squad of a given Player is reported, in the event that the Player does not make changes to the Squad before further Rounds of PGE Extraleague 2020, it will remain in an unchanged composition until the end of the Campaign.

-The Purchase of a Rider in the Transfer Window means that after his joining to the Squad of a Player, such a Rider will CMA from the PGE Extraleague 2020 season.

- In the case of transfers (Purchase/Sale of a Rider), changes to the CMA of a given Player's Team apply only to those Riders who are Purchased/Sold.

10. Postponed matches.

- In the event of postponement of the PGE Extraleague 2020 match(es), it is not possible to submit Squads in the Game; notification in accordance with the original PGE Extraleague 2020 Calendar applies.

In particularly justified cases (e.g. postponement of all matches of a given PGE Extraleague 2020 Round for one weekend), the Organiser has the right to re-launch reporting of Squads for the entire Round in the Game.

11. SPEEDCASH virtual currency bonuses and fees.

Bonuses (SPEEDCASH "+")

1. Rider Points from a given Player's Squad, earned in PGE Extraleague 2020, are converted into the Budget of a given Player, according to the rules:

1 Rider Point	4,000 SPEEDCASH
1 Rider Bonus Point	2,000 SPEEDCASH

2. The points of a given Player's Squad in a given Game Round consist of the points of 8 Riders in the given Player's Squad, won in PGE Extraleague 2020 competitions, in accordance with the PGE Extraleague Calendar and match protocols.
3. If a Rider is Sold from the Team during the Game, then his points in the Player's Squad will be credited.

4. SPEEDCASH bonuses:

“+” of Player’s Riders	SPEEDCASH number to budget
Title of Best Rider of the Match	1,500
Best Time of Day	2,000
A set of points with bonuses with a minimum number of starts equal in the match: at least 3 starts according to the rule: 9 (3), 12 (4), 15 (5) and 18 (6) and 21 (7 at ZZ)	4,000
A set of bonus-free points with a minimum number of starts equal in the match: at least 3 starts: 9 points, 12 points, 15 points, 18 points or 21 points	8,000
The Rider selected by the Player for the Squad in the PGE Extraleague 2020 match started in the 14th race The “+” is counted at the moment when the Rider has participated and reached the finish line and in cases of touching the tape, exclusion, falling on his own fault, exceeding the limit of 2 minutes. The “+” is not counted only if the Rider has fallen through no fault of his own and he is unable to race and the violator is excluded	1,500
The Rider selected by the Player to be part of the Squad in the PGE Extraleague 2020 match started in the 15th race The “+” is counted at the moment when the Rider has participated and reached the finish line and in cases of touching the tape, exclusion, falling on his own fault, exceeding the limit of 2 minutes. The “+” is not counted only if the Rider has fallen through no fault of his own and he is unable to race and the violator is excluded	2,000
Riders on the IIEC start list on the day of the competition under numbers 1-16	5,000 for each Rider
Riders on the IIEC podium (places 1-3)	I place - 5,000 II place - 3,000 3rd place - 1,000

TOP 5 of the month - a classification, consisting of the five best scoring Riders in a given month	2,000 for each Rider
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5. Fees (SPEEDCASH "-"):

During the given Game Rounds, the Player may lose SPEEDCASH (fees) according to the rules:

"-" of Rider from Player's Squad	Number of SPEEDCASH lost to the Budget
Warning	-1,000
Touching the tape (T)	-2,000
Exclusion (E) Exclusion for exceeding the limit of 2 minutes (M)	-4,000
Yellow card (Y)	-6,000
Red card (R)	-8,000

12. Sale/Purchase of Riders

- The Player may Sell/Purchase Riders only during the Transfer Window in accordance with these Regulations.
- After the transfer, the Player can edit the composition of his Team
- By selling a Rider, the Player maintains his points in the Game classification, which the Rider obtained until his Sale.

13. Transfer windows

- Transfer windows apply in accordance with these Regulations. During Transfer Windows, the Player may change the composition of his Team – Purchase/Sell Riders.
- Transfers are made only as part of the Budget - based on the Transfer List.

Transfer windows in the Game (postponed matches do not affect the start date of the Transfer Window):

- for a period from 12:00 on Tuesday, until 15:00 on Friday after the calendar date of the 3rd Round of PGE Extraleague 2020 inclusive, in accordance with the Calendar of PGE Extraleague 2020.
- for a period from 12:00 on Tuesday, until 15:00 on Friday after the calendar date of the 6th Round of PGE Extraleague 2020 inclusive, in accordance with the PGE Extraleague 2020 Calendar.
- for a period from 12:00 on Tuesday, until 15:00 on Friday after the calendar date of the 10th Round of PGE Extraleague 2020 inclusive, in accordance with the Calendar of PGE Extraleague 2020.
- for a period from 12:00 on Tuesday, until 15:00 on Friday after the calendar day of the 14th round of the next PGE Extraleague 2020 inclusive, according to the PGE Extraleague 2020 Calendar.

The transfer list is created in accordance with the obtained points and the Rider's value calculators. The Organiser may change the values of Riders, but not during ongoing Transfer windows.

14. Converter of Rider value on Transfer List at start of the Game.

CMA	Converter	SPEEDCASH
12.00 - 8.84	x 0.24	240.000
8.83 - 8.04	x 0.20	200.000
8.03 - 6.84	x 0.17	170,000
6.83 - 5.64	x 0.14	140.000
5.63 - 4.01	x 0.12	120.000
4.00 and less	x 0.1	100.000

15. Classification and reward system for Squads in the Game.

- The classification of Squads in the Game is based on the points of individual Riders, reported to the composition of the Squad in a given Round according to the PGE Extraleague 2020 Calendar, added to the achievements of the Player's Squad.

- Big points to the table of a given Player's Squad:

2 points – The Player's Squad in a given Round, according to the PGE Extraleague 2020 Calendar, scores a minimum of 46 points

1 point – The Player's Squad in a given round, according to the PGE Extraleague 2020 calendar, scores 45 points

0 point – The Player's Squad in a given round, according to the PGE Extraleague 2020 calendar, scores less than 45 points

- Minipoints to the table of a given Player's Squad:

- The sum of points in the PGE Extraleague 2020 match obtained by the Riders selected by the Player for their Squad in a given Round

- The Squads are ranked in the Game in order:

1. Big points to the table of Player's Squad
2. Minipoints to the table of Player's Squad
3. In the case of an equal number of big points and minipoints in order:

I. the sum of points of Youth Riders in a given Player's Team, gained in PGE Extraleague 2020 by Riders of the given Player's Squad.

II. the number of first, second, third and fourth places won in PGE Extraleague 2020 by the Riders of a given Player's Team.

III. Shorter time (counted in seconds) of the submission of a Player's Squad in the Game (the shorter the time, the higher the Player's Squad rank in the classification). Principle of counting: Player's last reported Squad before the start of the round.

Conversion of Squad Results.

- Game results are updated according to the results of PGE Extraleague 2020 matches available in the PGE Extraleague mobile application. The Organiser reserves that within 24 hours after the end of the full PGE Extraleague 2020 Round, and in the case of postponed matches - 24 hours after the end of a postponed match, it is possible to verify the results based on PGE Extraleague 2020 match reports.

- Positive and negative scoring in the Game is calculated up to 24h after the end of the PGE Extraleague 2020 Round or 24h after the end of the postponed match based on PGE Extraleague 2020 match reports.

- In special cases, the update may take place up to 48 hours after the end of the match or PGE Extraleague 2020 Round.

16. Prizes in the Game.

1. The following awards are set as part of the Campaign (hereinafter: "Campaign Prizes"), which will be awarded to Players who took 1st-8th places in the Campaign:

Prize for 1st Place in the Campaign - PLN 1,000 + AZTORIN watch + double invitation to the PGE Extraleague 2020 Gala

Prize for 2nd Place in the Campaign - 750 PLN + AZTORIN watch + double invitation to the PGE Extraleague 2020 Gala

Prize for 3rd Place in the Campaign - PLN 500 + AZTORIN watch + double invitation to the PGE Extraleague 2020 Gala

Prize for 4th Place in the Campaign - AZTORIN watch + double invitation to the PGE Extraleague 2020 Gala

Prize for 5th – 8th Place in the Campaign - AZTORIN watch + PGE Extraleague gadgets

Schedule for awarding of Campaign Prizes

- Prizes for places 1-4 of the Campaign will be handed out to winners directly at the PGE Extraleague 2020 Gala at the time place indicated by the Organiser.

- Prizes for places 5 - 8 in the Campaign will be sent to the winners by forwarding or by post to the indicated correspondence addresses by November 12, 2020.

2. The Player entitled to the Campaign Prize (Campaign Winner) is not entitled to transfer his rights related to the Campaign Prize to other persons without the consent of the Organiser. The Campaign Winner may waive the Campaign Prize he has been granted, but in return he is not entitled to any other Prize or monetary equivalent, and this does not release the Campaign Winner

from his obligations set out in the terms of the Game (including these Regulations). Campaign Prizes cannot be exchanged. In the event of the surrender of the Campaign Prize, it shall be forfeited without any right to assert any claims against the Organiser.

3. Campaign prizes will be sent by courier to the address provided by Campaign Winners but only in Poland (Campaign Winner inform by email to bestofthebest@speedwayekstraliga.pl). Awards for places 1-4 of the Campaign will be collected in person during the PGE Extraleague 2020 Gala.
4. Loss of the right to the Campaign Prize and the transfer of the Campaign Prize to the Organiser takes place if the Organiser does not receive the full correspondence address within 7 days from the date of selection of the awarded Campaign winners, as well as the refusal of the awarded Player (Campaign winner) to accept or collect the Campaign Prize.
5. Campaign Prizes will be issued in accordance with applicable tax law. Campaign Prizes with a value below PLN 2,000 gross - transferred to natural persons - are free of income tax pursuant to art. 21 paragraph 1 point 68 of the Act of 26 July 1991 on personal income tax (consolidated text: OJ of 2019, item 1387, later amended). If the Player (Campaign Winner) receives an in-kind or cash Campaign Prize in excess of PLN 2,000 gross, before collecting the Campaign Prize he will be obliged to pay 10% of the prize value, as a flat-rate income tax, in accordance with applicable regulations.

17. The manner of announcing and using the results of the Game.

Within the duration of the Game Calendar, the Organiser shall publish partial results of the Game in the media and on the Internet.

18. Additional provisions.

1. By joining the Game through logging in via the PGE Extraleague mobile application, the Player accepts these Regulations.
2. These Regulations shall set out the terms and conditions of participation in the Game, the rights and obligations of the Organiser and Players. The terms of participation in the Game are only specified in these Regulations, and all other materials regarding the Game are for information purposes only. In matters not covered by these Regulations, the provisions of the Civil Code (Act of 23 April 1964 - Civil Code; uniform text: Journal of Laws of 2019, item 1145, as amended) and other generally applicable provisions shall apply.
3. The Organiser reserves the right to amend these Regulations. Amendments to these Regulations will be announced by the Organiser at its headquarters and in the PGE Extraleague mobile applications as well as on the webpage <http://www.speedwayekstraliga.pl>. Amendments to these Regulations will take place respecting the rights of acquired Players.
4. The content of these Regulations will also be available for inspection by the Organiser, i.e. in Bydgoszcz, Jana Pestalozziego 3 Street, 85-095 Bydgoszcz and at <http://www.speedwayekstraliga.pl>, where these Regulations will be placed in PDF format, which will allow Players to download, store and restore them in the normal course of activities.
5. The Organiser has the right to end the Game at any stage without giving a reason and to select the winners of the Game (winners of the Game).
6. In the event of irregularities found during the Game resulting from abuses on the part of the Player, including in particular breach by the Player of the rules of these Regulations, the Organiser has the right to irrevocably exclude (disqualify) a given Player from the Game, informing the Player about it by sending a message with justification to the address Player email.

7. Any use of the name of the Game and the designation of the Game, especially for advertising or commercial purposes, requires the appropriate prior consent of the Organiser and the conclusion of an appropriate contract with it.
8. The Game is not a gambling game or a game of chance within the meaning of the Act of 19 November 2009 on gambling (consolidated text, Journal of Laws of 2019, item 847, as amended).
9. The Organiser reserves the right to entrust the performance of individual organisational, administrative and other activities within the framework of the Game to the Organiser's subcontractors. Entrusting subcontractors with obligations does not change the fact that the Organiser is responsible for the correct calculation and payment of any tax on the Prizes to the competent tax office.
10. Any additional information about the Game related to its functioning can be obtained by sending an e-mail to the following address: office@speedwayekstraliga.pl.
11. All decisions of the Organiser regarding the Game are final and cannot be appealed in a separate procedure, subject to the following complaint procedure:
 - 1) Complaints regarding matters related to the Game should be submitted in writing to the Organiser, within 7 days from the date of the announcement of the results of the Game, directly at the headquarters of the Organiser (the date of delivery decides) or by registered mail sent to his address indicated in these Game Regulations (the date on the postmark) .
 - 2) Complaints delivered or sent after the deadline specified above will not be considered by the Organiser,
 - 3) Complaints should indicate the data of the complainant, in particular enabling the Organiser to answer the complaint and a brief description of the subject of the complaint and justification of the complaint,
 - 4) The Organiser shall consider complaints within 14 days of receipt.

Personal data

1. The administrator of the Player's personal data is the Organiser (Ekstraliga Żużlowa Sp. z o.o. with headquarters in Bydgoszcz, Jana Pestalozziego 3 Street, 85-095 Bydgoszcz).
2. Player's personal data provided in connection with participation in the Game will be processed by the Organiser, based on the consent given by the Player in the PGE Extraleague mobile application, in order to conduct the Game, select the winners of the Game, announce the results of the Game and grant, deliver and settle Prizes, in accordance with the principles set out in these Regulations. Personal data will be processed for the period necessary to complete the Game or until the Player exercises his rights resulting in the cessation or limitation of data processing, in particular until the withdrawal of consent to data processing, if the processing results from the given consent (which will be tantamount to the Player's resignation from participation in the Game). The processing of personal data in connection with the Player's participation in the Game and conducting the Game also includes the dissemination of his name and nickname on the public Internet network in connection with the conduct of the Game and in order to announce the results of the Game.
3. The Player has the right to access his data and the right to rectify, delete, limit processing, the right to transfer data, the right to object, the right to withdraw consent at any time without affecting the lawfulness of the processing that was made on the basis of consent before its withdrawal and the right to lodge a complaint to the President of the Personal Data Protection Office when he considers that the processing of his personal data violates the provisions of the General Regulation on the protection of personal data of April 27, 2016 (GDPR).
4. The recipients of personal data in the form of a Game classification table containing the Player's nickname and his score in the Game may be the Official Media Partner of the Game: Wirtualna Polska Media Spółka Akcyjna with its registered office in Warsaw (Żwirki i Wigury 16 Street, 02 - 092 Warsaw).
5. Player's personal data will not be transferred to a third country/international organisation, nor will it be processed in an automated manner or be profiled.

6. The Player can direct any requests, questions and demands related to the processing of personal data to the e-mail address: office@speedwayekstraliga.pl.
7. The provision of data by the Player is voluntary, but necessary to participate in the Game.

GAME GUIDE

What is the Squad name and can it be changed during the Game?

The Squad name is chosen by the Player at the registration stage, it must not contain words commonly considered offensive, and it cannot be changed during the Game; it must be within 3 - 20 characters of the alphanumeric keyboard. The name may be taken if one of the Players has previously registered his Squad under that name. Names cannot be repeated. The Organiser reserves the right to change the names of Players' Squads that contain words commonly considered offensive.

Is it possible to withdraw a Squad from the Game?

Yes. You can withdraw a Squad without deleting your in-Game account, allowing you to create a new Squad.

How to choose a Team in the Game?

A Team consists of 10 Riders in the Game. A Squad is created in the Game as part of the Team. When entering the Game, you must select an equal number of 10 Riders (you cannot have fewer in the Team). The Team consists of 7 domestic Riders, including a minimum of 3 youth Riders and 3 foreign Riders.

Is it possible to change the Team in the Game?

Yes, but only during the transfer windows and only on the basis of interchangeability of Riders from individual positions, i.e. a sold domestic Rider should be replaced by a purchased domestic Rider, a sold youth Rider by a bought youth Rider, etc.

Does the CMA limit in the Game apply to the Team?

No. The CMA in the Team has only an informative dimension for the Player.

How to choose a Squad in the Game?

After selecting the Team (10 Riders), select the Squad that will run in the next calendar round. A Squad consists of 8 Riders (at least 4 domestic Riders, 2 youth Riders and a reserve Rider under the age of 23). The consequence of choosing a Team (irreversible process) is registration of the Squad.

Is it possible to change the composition of a Squad in the Game?

Yes, but only in regular time, i.e. from 12:00 on Tuesday before the round until Friday until 16:00 before the round.

When can I submit the Squad to the Game?

You can join the Game at any time after the premiere, and the process of registering a Squad for a given round takes place from 12:00 on Tuesday before a given round, until 16:00 on Friday before the round.

Can I register a Squad for the Game during the round?

Yes, but the composition of such a Squad is valid for the next round according to the Game calendar.

What do Rider numbers in the Squad stand for?

Numbers 1-5 are only ordinal. Designating a Rider with a given number has no consequences.

Numbers 6-7 are also ordinal, but at the same time intended only for youth Riders. Designating other Riders than domestic under the age of 21 with those numbers is not possible.

Who can be a reserve Rider on the Squad?

Any domestic or foreign Rider under the age of 23.

Which Riders earn points for the Player's Squad?

Only points of Riders being part of the Squad for the round in line with the Game calendar are counted to the Squad score.

What happens if a Player has a Team and selected a Squad for one of the rounds but did not report it for the next rounds?

Once selected, the Squad automatically participates in the entire Campaign, i.e. all rounds in the same composition. The Player does not have to change it.

Are all speedway riders available in the Game?

In the Game, only speedway riders reported for the day to real compositions of PGE Extraleague Squads are available.

What does CMA stand for in the Game?

CMA stands for the Calculated Match Average calculated on the basis of the Individual Average of riders multiplied by 4.

What is the CMA limit per Squad in the Game and how is it calculated?

The Squad CMA may not exceed the value of 41 points. It is calculated as the sum of the 6 best CMAs of Riders registered for the Squad (not for the Team!).

When does the Rider's CMA change in the Game?

When a Rider runs in at least 4 races in the PGE Extraleague season in a real Squad.

What is the Rider's CMA at the start of the Campaign in the Game?

A CMA in accordance with the classification list of PGE Extraleague 2019 Riders. CMA is calculated only from the main part of the 2019 season PGE Extraleague, DM I League and DM II League.

What is the lowest CMA of a Rider in the Game?

The CMA of a Rider may not be less than 2.50 points.

What is the CMA of a Rider coming to PGE Extraleague 2020 from a lower league in the Game?

CMA calculated according to the principle: Individual Average divided by a factor of 1.3 (from the 1st league to PGE Extraleague) and Individual Average divided by a factor of 1.6 (from the 2nd league to PGE Extraleague).

Does the CMA of a Squad change when Riders are purchased/sold?

Yes. A Rider is purchased to the Squad with his variable CMA in the season, but the other Riders in the Squad do not change CMA after transfers made by the Player.

Is CMA variable in the final round?

For transfers in the Game, CMA is counted only until the end of the main part of PGE Extraleague.

How to purchase and sell Riders in the Game?

Riders can only be purchased and sold during the transfer windows. Riders are purchased for their SPEED CASH budget, and selling a Rider allows to obtain SPEED CASH to the budget.

Does the Player lose the points held by a Rider in the achievements of his Squad after his sale in the Game?

No. The Player maintains his points for classification.

What is SPEED CASH in the Game?

It is the virtual currency of the Game. The Player accumulates it within the budget of his account. The currency is only used to purchase/sell Riders during the transfer window.

When do transfer windows in the Game apply?

From 12:00 on Tuesdays to 15:00 on Fridays after the calendar date of the 3rd, 6th, 10th and 14th rounds of PGE Extraleague, according to the calendar.

What is the transfer list in the Game?

It is a list of Riders available in the Game who are registered and approved for runs in PGE Extraleague. Each Rider has their SPEEDCASH value assigned on the transfer list.

How many transfers are allowed during one transfer window in the Game?

An unlimited number, but transfers are always made individually and within the SPEED CASH budget.

Can a sold Rider be re-purchased to the same Squad in the Game and how many times?

Yes, there are no restrictions on the number of transfers.

Is there a separate Squad submission for the Game for postponed matches?

In case of postponement of a match/matches, no separate notification will be required. The Squad composition is counted according to the original deadline. In particularly justified cases (e.g. postponement of all matches of a given round), the Organiser has the right to restart reporting Squads.

What are the rules for the Squads' scoring system in the Game?

The classification is based on the points of individual Riders, reported to the Squad's composition in a given round according to the PGE Extraleague calendar, added to the achievements of the Player's Squad. Scoring is made only by Riders from the Squad, and not Riders from the whole Team. A Player's Squad is credited with 2 points when the Player's Squad (the sum of all Riders' points) in a given round scores a minimum of 46 points, 1 point when the Player's Squad (the sum of all Riders' points) in a given round scores 45 points and 0 points when the Player's Squad (the sum of all Riders' points) in a given round scores less than 45 points.

What are the rules for Squad classification in the Game?

The classification is determined by the order: big points and minipoints, and in case of their equality: the sum of points of youth Riders in the Player's Team, the number of first, second, third and fourth places scored by the Riders in the Team and the time of reporting the Squad (the shorter, the higher the position).

What are classifications in groups?

Each Squad may or may not be assigned to a separate classification group in the Game. This does not change the fact that all Squads are classified collectively. The groups are regional/friendly.

What does TOP5 stand for in the Game?

It is an element of the Game providing additional SPEED CASH bonuses for the Squad - a classification consisting of the 5 best-scoring Riders after a given calendar month of PGE Extraleague.

What are the consequences of a red card for a Rider?

The consequence of a red card for a Rider that a Player has in a Squad for a given round are negative SPEED CASH points (-8,000) and negative points resulting from his exclusion from the race or races (one exclusion is -4,000 SPEED CASH).

What is verification of match/matches/round in the Game?

This is confirmation by the management body of PGE Extraleague competitions of the results obtained by the Riders on the track in PGE Extraleague competitions, and at the same time confirmation of the results in the Game. The Organiser reserves the right to carry out the verification within 24 hours after the end of the PGE Extraleague round or 24 hours after the end of the postponed match.

What do the abbreviations in Game navigation stand for?

POL - national Rider with Polish citizenship and Polish speedway license.

POL U21 - Polish Rider, whose maximum age is 21, where: the maximum age ends on the last day of the year in which the Rider reached the maximum age in PGE Extraleague.

INT – a Rider without Polish citizenship or having Polish citizenship and, at the same time, the citizenship of a country whose federation has agreed to sign a contract and take part in competitions in PGE Extraleague 2020, representing the colours of the speedway club in PGE Extraleague.

CMA - Calculated Match Average, calculated on the basis of the individual average multiplied by 4. There is a CMA limit per Squad (41 points). The Squad's CMA is calculated as the sum of the 6 best CMAs of Riders reported to the Squad from the Team, which consists of 10 Riders. The CMA limit does not apply to the Team.

PL - a Rider - a national senior with Polish citizenship and Polish license "Ż", whose age exceeds 21.

CMA short description

The Calculated Match Average (KSM) of the Squad cannot exceed 41 points. It is the sum of the top 6 CMAs of Riders in the Squad, not in the Team.

CMA long description

CMA is the Calculated Match Average counted on the basis of the Individual Average of Riders multiplied by 4. The CMA of a Squad cannot exceed 41 points. It is calculated as the sum of the 6 best CMAs of Riders registered for the Squad (not for the Team). Rider's CMA in the Game changes when a Rider runs in at least 4 races in the PGE Extraleague season in a real Squad. At the start of the Campaign, the CMA complies with the classification list of PGE Extraleague 2019 Riders.